

Activation and the Comprehension of Indirect Anaphors in Source Code

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Indirect Anaphors in OOP

```
private void foo() {  
    new File(".").list();  
    System.out.println(.File);  
}
```

Indirect Anaphors in OOP

```
private void foo() {  
    new File(".").list();  
    System.out.println(.String[]);  
}
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Indirect Anaphors in OOP

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private void foo() {  
    new File(".").list();  
    System.out.println(.String[]);  
}  
  
private void connected(Socket socket) {  
    .InputStream.available();  
}
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Indirect Anaphors in OOP

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private void foo() {  
    new File(".").list();  
    System.out.println(.String[]);  
}
```

```
private void connected(Socket socket) {  
    .InputStream.available();  
}
```

```
private void connected(Socket socket) {  
    socket.inputStream.available();  
}
```

Indirect Anaphors in OOP

```
private void foo() {  
    new File(".").list();  
    System.out.println(.String[]);  
}  
  
private void connected(Socket socket) {  
    .InputStream.available();  
}  
  
private void connected(Socket socket) {  
    socket.getInputStream().available();  
}
```

Psycholinguistic Experiments

- ▶ Garrod and Terras (2000): regression- + fixation duration (on word following) direct/indirect anaphors for high-activation instruments (e.g. WRITE + PEN) equivalent, significant difference for low-activation instruments (e.g. WRITE + CHALK)
- ▶ Rayner et al. (1995): gaze durations for low-frequency words reduced by 50ms after the 3rd encounter in a text
- ▶ O'Reilly and McNamara (2007): readers with high background knowledge but low reading skill answered text-based questions better with low cohesion texts than with high cohesion texts („reverse cohesion effect“, maybe caused by skimming i.e. overlooking relevant details)

Experiment: Design

- ▶ Programmers – professionals and students – read Java source code with/out anaphors and answer design-level questions afterwards
- ▶ 4 groups to balance sequence effects
1T+2C, 1C+2T, 2T+1C, 2C+1T
- ▶ 4 independent vars
 - ▶ target condition (T: with vs. C: without anaphors),
 - ▶ program comprehension skill (high vs. low score),
 - ▶ activation of relation used for indirect anaphors (high or low, manipulated via task sequence within a block),
 - ▶ question type (text-based or inference questions in comprehension questionnaire)
- ▶ 3 dependent vars:
 - ▶ error rate in comprehension questions,
 - ▶ regression-path duration for (word following) anaphor
 - ▶ task duration

Experiment: Hypotheses

- A. Regression-path reading-time on an indirect anaphor or the following word will be shorter, the more active the underspecified relation.
- B. If a target relation is highly activated, regression-path reading-times will be equivalent for both types of target expressions.
- C. For programmers with low program comprehension skill and for highly activated relations, the error rate for text-based comprehension questions is expected to be lower for the test tasks with indirect anaphors than for the control tasks with local variables and qualified expressions.
- D. For highly active relations, duration could be lower for test tasks than for corresponding control tasks.
- E. Alternatively, task duration could be higher for test tasks with anaphors than for corresponding control tasks.

Experiment: Apparatus and Procedure



+ Eclipse IDE with disabled editor and navigation via buttons

Experiment: Apparatus and Procedure

- ▶ Program comprehension skill questionnaire
- ▶ Introduction to anaphors and anaphors reference
- ▶ 2x20x code reading tasks with yes-no questions
- ▶ 20 open-ended comprehension questions
- ▶ 5 minute summary in bullet points
- ▶ Post-test questions

Experiment: Materials: PC Skill Questionnaire

How familiar are participants with identifying design-level relations in (undocumented) source code?

1. Self-rating vs. all other programmers (top 10%, ...)
2. Familiarity with and attitude towards
 - 2.1 Extending undocumented software
 - 2.2 Using (undocumented) open source APIs/frameworks
 - 2.3 Using/knowing design patterns and refactorings
3. Implementation and documentation of 10k LOC projects

Experiment: Materials

```
package net.jini.core.lookup;

public interface Service {
    public Service.ID getServiceID();

    public class ID implements Serializable {
        public long mostSig;
        public long leastSig;

        public ID(long mostSig, long leastSig) {
            this.mostSig = mostSig;
            this.leastSig = leastSig;
        }

        public long getMostSignificantBits() {
            return mostSig;
        }

        public long getLeastSignificantBits() {
            return leastSig;
        }
    }
}
```

Experiment: Materials

Does a Service have an Entry instance?

No, services themselves are not in general associated with entries.

Experiment: Materials

```
package net.jini.space;

public interface JavaSpace extends Service {

    public Lease write(Entry entry, long lease)
        throws RemoteException;

    public Entry take(Entry tmpl, long timeout)
        throws RemoteException;

    public EventRegistration addListener(Entry tmpl,
        RemoteEventListener listener, long lease)
        throws RemoteException;
}
```


Experiment: Materials

Does a JavaSpace have a Service.ID?

Yes, JavaSpace has a Service.ID, like all other services.

Experiment: Materials

12 items later ...

Experiment: Materials

```
public void distributeVouchers(JavaSpace space) {
    try {
        String creator = (String)config.getEntry(SERVER,
            "voucherCreator", String.class);
        String title = (String)config.getEntry(SERVER,
            "voucherTitle", String.class);
        String description = (String)config.getEntry(SERVER,
            "voucherDescription", String.class);
        float value = (Float)config.getEntry(SERVER,
            "voucherValue", Float.class);
        (Location[]) config.getEntry(SERVER, "voucherLocations",
            Location[].class);
        for(Location location: .Location[]) {
            UuidFactory.generate();
            new Voucher(.Uuid, creator, title, description,
                value, .Location);
            writeVoucher(.JavaSpace, .Voucher);
        }
    } catch (Throwable t) {
        Log.log(Level.SEVERE, "Failed to distribute vouchers to
            JavaSpace "+.Service.ID, .Throwable);
    }
}
```

Experiment: Materials

Does a Voucher have a Uuid?

Yes, a Voucher has a Uuid.

Experiment: Materials

```
private void writeVoucher(JavaSpace space, Voucher voucher)
{
    try {
        long leaseDurationMs = 24*60*60*1000;
        space.write(.Voucher, leaseDurationMs);
        Log.log(Level.INFO, "Added voucher at "+.Location+" to
            JavaSpace "
                +.Service.ID);
    } catch (RemoteException e) {
        Log.log(Level.SEVERE, "Failed to write voucher to space
            "+.Service.ID, .RemoteException);
    }
}
```

Experiment: Materials

The log entry mentions a Location: was this Location obtained from the JavaSpace?

No, the Location is part of the Voucher written to the JavaSpace.

Experiment: Relevance

- A** Do activation levels affect reading times of IAs?
- B** Are there IAs that are not harder to understand than local variables/qualified expressions?
- C** Can IAs improve comprehension?
- D,E** How do IAs affect task duration?
 - ▶ Following B+C: can IDEs show IAs on demand?

Discussion

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References I

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